

# NET framework and hyperthreading/MMX/SSE/....

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Will future .NET frameworks JIT use the hyperthreading, dual core and MMX/SSE/SSE2/SSE3 instructions of the processor if I double click on a .NET program?

I know that the new C++ of Visual Studio 2005 have these hyperthreading compiler optimizing options that splits a loop in multiple hyper threads while the programmer does not need to know hyperthreading

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    - ◆ **[Re: NET framework and hyperthreading/MMX/SSE/....](#)**
      - ◇ *From:* Daniel O'Connell [C# MVP]
  - Prev by Date: **[Re: This can't be true](#)**
  - Next by Date: **[Re: XPATH- Find Nearest Node](#)**
  - Previous by thread: **[TreeList Control](#)**
  - Next by thread: **[Re: NET framework and hyperthreading/MMX/SSE/....](#)**
  - Index(es):
    - ◆ **[Date](#)**
    - ◆ **[Thread](#)**