

Re: Help on proper method ????

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Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.remoting/2007-03/msg00000.html>

- *From:* "msgroup" <notemail@xxxxxxxx>
 - *Date:* Thu, 1 Mar 2007 08:46:19 -0500
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Hi, Serge:

See my inline comments. Analyzing your business requirements, select a proper way!

Regards,

Do you know batching, asynchrony and parallel computation with online compression? See the sample project SocketPro at www.udaparts.com

"calderara" <calderara@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote in message news:55586CB6-DA81-47CA-AC2F-DD97E6F51B8C@xxxxxxxxxxxxxxxxxxxxxxxx

OK fine..

Doing this in that way do you think it is better ?
– to read all data from database and store them in memory ready to be push when request ?.

This is faster, but you may need to write code for synchronizing memory cache and backend database. Also, you may need to lock the memory cache if you need to access it from different threads. If your memory cache is too large, maybe this method is not a proper way.

In short, if you can surely synchronize memory cache and backend database and memory cache is not too large, this way may be preferred.

– or do you think I should read them from database each time a request is coming

This way is simpler, but it is slightly slower because a request has to be sent to a backend database.

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thnaks for help
serge
"Spam Catcher" wrote:

=?Utf-8?B?Y2FsZGVyYXJh?=
<calderara@xxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote in
news:CCF3D645-CBEA-40D1-BC0F-CDE259F374AC@xxxxxxxxxxxxxxx:

What do you mean by publisher methode from my
applciation side ? is it
just the fact that it send data back to my cllient?

He means to push the events from the server --> client.