

## Re: Singleton Objects Dying

**Source:**

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.remoting/2005-03/0275.html>

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In article <1111031660.558583.219270@f14g2000cwb.googlegroups.com>, ahmedbm@gmail.com says...

- > *BTW i should add that at the end of every remoting call i call*
- > *clearThreadPool() function which i was told to try but did not fix the*
- > *problem.*
- >
- >

It will not help, if a deadlock occurs in the code. Without investigating your server code, you will not find the answer. Btw, this is a very very good article about threads and multithreading. Read it just to have an idea how to implement your server methods. Also make sure you capture all exceptions thrown on the server, and you handle correctly all the cleanup of the internally used objects.

Cheers  
Sunny

P.S. this is the link:

<http://www.yoda.arachsys.com/csharp/threads/>