

Re: C# System.String Memory Usage

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- *From:* "Henning Krause [MVP – Exchange]" <newsgroups_remove@xxxxxxxxxxxxxxxxxxxx>
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Hello,

calling GC.Collect is not a good solution. The .NET Framework calls those methods when necessary, calling it manually will hardly do anything useful (but some bad things...).

One approach here is to look if the strings are being referenced by another object. The SciTech memory profiler is a good start here.

Best regards,
Henning Krause

"Shawn B." <leabre@xxxxxxxx> wrote in message
news:eEmq00UHHHA.2112@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

have you tried forcing a GC.Collect(2) just to see if it makes a difference? If so, why not do that on a timer... say, every 15 minutes?

Thanks,
Shawn