

Re: ComInterfaceType.InterfacesDual

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>1. *what is late binding, and early binding?*

In the context of COM, late binding means calling through the IDispatch interface. Early binding means that you call interface methods directly.

>2. *given a COM interface in IDL,
> what should i look for in order to decide if
> it is a Late, Early or Both 'binder'?*

If it's a dispinterface you would pick InterfaceIsDispatch. If the interface derives from IDispatch and possibly has the dual attribute, you would probably use InterfaceIsDual. If the interface derives directly or indirectly from IUnknown (but not from IDispatch) you use InterfaceIsUnknown.

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