

Re: how to draw an notify icon?

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<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.drawing/2004-10/0253.html>

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I *think* that you may be seeing the effects of the automatic selection of transparent pixels. The framework code attempts to detect the transparent colour from the bottom-left pixel of an icon so if that colour is red you might see all your red disappear...

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Bob Powell [MVP]

Visual C#, System.Drawing

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"assaf" <assafwo@hotmail.com> wrote in message

news:uCVMKAEtEHA.3200@TK2MSFTNGP09.phx.gbl...

> hi all

>

> i am drawing a notify icon.

> i added a 'NotifyIcon' control to my form.

>

> in the visual studio designer,

> it looks ok.

> however, when i run the app,

> it looks a little different.

>

> for example,

> i use only red in the icon.

> and when i run,

> black pixels appear!

>

> what am i missing?

> why isn't the tray icon

> identical to what i draw in the designer?

>

>

> assaf

>

>

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