

Re: VS crash after debug

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<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.aspnet/2006-04/msg01438.html>

- *From:* "Trapulo" <trapulo@xxxxxxxxxxxxxxxx>
 - *Date:* Mon, 10 Apr 2006 12:05:26 +0200
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Exception Information

code: 0x8013141e

Flags: 0x00000000

Record: 0x0000000000000000

Address: 0x0000000077e55dea

"Trapulo" <trapulo@xxxxxxxxxxxxxxxx> wrote in message
news:O4JAV0HXGHA.1084@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

"Steven Cheng[MSFT]" <stcheng@xxxxxxxxxxxxxxxxxxxxxxxx> wrote in message
news:0RckpQSWGHA.5252@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

Thanks for your further followup Trapulo,

Well, I think this error message is much more helpful. I've performed some further check and did find some "Visual Basic internal compiler error" related problems. So far I found some similiar issue which occurs in a VB.NET application(developed in VS 2005) which reference another certain assembly(class library), and since there is some code in that assembly doesn't quite define following some certain naming convention that cause the VB compiler broke. So is this similiar to your case?

I think this is very strange, because compiler compiles my application without problem. The problem is only after (during) a debug session.

At least you're

referencing an additional assembly(class library), yes?

Uhm, my DAL layer references MS DAAB 2.0

I think you can

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first confirm that it is that particular referenced assembly make the
your
main project's debugging crash, then, try isolating the code in that
class
library to locate the exact code block...

How can I discover what assembly causes compiler's crash? There isn't any
stack report, log, or other useful information when the problem occurs.

I also noticed that when I may terminate VS2005, and then restart it,
reopen the project, and restart a debug, I may "clean" the solution before
I can "debug" it an other time. It takes a lot of time, recompiles all,
start a new instance of asp.net development server (either previous is
still on and working, and I can continue to use it to debug), and then app
starts without problems).

Thanks