

## Re: switch(true) in c#

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*Source:*

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.aspnet/2005-08/msg00877.html>

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- *From:* "Alvin Bruney [Microsoft MVP]" <www.lulu.com/owc>
  - *Date:* Thu, 4 Aug 2005 11:44:26 -0400
- 

switch statements evaluate strings, they don't work on boolean variables.  
have a look at the syntax for it in the helpfile and work your code accordingly

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Regards

Alvin Bruney

[Shameless Author Plug]

The Microsoft Office Web Components Black Book with .NET  
available at [www.lulu.com/owc](http://www.lulu.com/owc), Amazon, B&H etc

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"Frank" <frank.favinger@goooooogle's e-mail domain> wrote in message  
[news:U7GdnVOEnqK4qm\\_fRVn-tA@xxxxxxxxxxxxxxxxxxx](news:U7GdnVOEnqK4qm_fRVn-tA@xxxxxxxxxxxxxxxxxxx)

> Hi,

>

> In classic ASP with vbscript, I'd sometimes do this.

>

> Select case true

> case x = 3

> code

> case y = 6

> code

> case r = "tick"

> code

> End select

>

> In C#, is there a way of doing such a thing? The current code I have that  
> is /not/ valid is this.

>

> switch(true) {

> case sPN!="":

> something();

> break;

> case sPF!="":

> //something else

> break;

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> default:  
> //do something different  
> break;  
> }  
>  
> I know that I could do a few nested ifs, but if there are 10 different  
> unrelated conditions I want to test for, it could get kinda messy.  
>  
> Thanks,  
>  
> Frank  
>  
>

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• *Follow-Ups:*

- ◆ [Re: switch\(true\) in c#](#)  
◇ From: Frank

• *References:*

- ◆ [switch\(true\) in c#](#)  
◇ From: Frank

- Prev by Date: [switch\(true\) in c#](#)
- Next by Date: [Close Form/Webpage and hyperlink back to Original Page](#)
- Previous by thread: [switch\(true\) in c#](#)
- Next by thread: [Re: switch\(true\) in c#](#)
- Index(es):
  - ◆ [Date](#)
  - ◆ [Thread](#)