

# Keeping server-side object alive

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I'm trying to wrap a protocol behind a web service, the problem is that part of this protocol involves a thread that waits for asynchronous events and replies to commands – one of those events is to indicate if you have successfully logged on.

This thread needs to run for the lifetime of the session. I can keep the object alive, but as soon as the startup/login web method ends the event thread dies with it so I don't get any more messages.

Is there a way to keep an object alive with threads running in a web service or will I have to start looking into remoting (or any other solution appreciated!).

--Liam.

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