

Re: GC.Collect() not cleaning memory, how to find out what references to lots of memory still exist?

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Calling GC.Collect is a bad idea is all but the most severe cases. In real practice, you should not use it as it can actually impede your application's performance.

Your best bet is to look carefully at the objects you are using and make sure that, where appropriate, you call Dispose on them.

-Scott

"DR" <softwareengineer98037@xxxxxxxxxx> wrote in message
news:uOkNbC0nIHA.2292@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

GC.Collect() not cleaning memory, how to find out what references to lots of memory still exist?

When all my processign is done i set everything to null and then:

```
GC.Collect();
```

and then

```
GC.WaitForPendingFinalizers();
```

but it still shows that my process takes 400 MB of memory. Is there any easy way to see what references that I forgot to set to null so that the memory cleas up on GC.Collect() ?

Re: GC.Collect() not cleaning memory, how to find out what references to lots of memory still exist?1