

## Re: connection options to yukon

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*Source:*

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework.adonet/2005-06/msg00307.html>

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- *From:* "Sahil Malik [MVP]" <[contactmethrumblog@xxxxxxxxxx](mailto:contactmethrumblog@xxxxxxxxxx)>
  - *Date:* Tue, 7 Jun 2005 03:02:26 -0400
- 

Windows auth is still somewhat recommended because of the security aspect I mentioned. Atleast such was the story/recommendation about 1 year back.

Either way has it's downsides though – take your pick :-)

– Sahil Malik [MVP]

<http://codebetter.com/blogs/sahil.malik/>

<param@xxxxxxxxxxxxxxxxxx> wrote in message

[news:eo\\$TzMxaFHA.4040@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:eo$TzMxaFHA.4040@xxxxxxxxxxxxxxxxxxxxxxxxxx)

> Or I would have to sync the same account name & password on all servers  
> and maintain it which would be gruesome.. Should I revert back to sql auth  
> in lieu of windows?

>

> "Sahil Malik [MVP]" <[contactmethrumblog@xxxxxxxxxx](mailto:contactmethrumblog@xxxxxxxxxx)> wrote in message

> [news:urWCTNwaFHA.740@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:urWCTNwaFHA.740@xxxxxxxxxxxxxxxxxxxxxxxxxx)

>> Local account is better, because the domain needs to validate everytime  
>> otherwise. Win2k3 is a bit better because it uses kerberos tickets –  
>> sending and validating tickets is quicker than hashes of passwords.  
>> But if it's a local account, that kinda assumes that all your servers are  
>> all on the same machine :-)

>>

>> – Sahil Malik [MVP]

>> <http://codebetter.com/blogs/sahil.malik/>

>>

>>

>> <param@xxxxxxxxxxxxxxxxxx> wrote in message

>> [news:%23VurgBvaFHA.3848@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:%23VurgBvaFHA.3848@xxxxxxxxxxxxxxxxxxxxxxxxxx)

>>>I am leaning towards Windows Authentication too. But what about a domain  
>>>account vs local account? Any pros & cons of one over the other?

>>>

>>> thanks!

>>>

>>> "Sahil Malik [MVP]" <[contactmethrumblog@xxxxxxxxxx](mailto:contactmethrumblog@xxxxxxxxxx)> wrote in message

>>> [news:e1lakyraFHA.2736@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:e1lakyraFHA.2736@xxxxxxxxxxxxxxxxxxxxxxxxxx)

>>>> Connection pooling does not depend on what method you choose to  
>>>> connect –

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>>>> Windows auth or Sql auth.  
>>>> Connection pooling depends on the fact that repeated SqlConnection  
>>>> objects  
>>>> use the exact same connection string.  
>>>>  
>>>> My recommendation would be to use Windows authentication over sql Auth  
>>>> because it is more secure. It is more secure because there is no  
>>>> password to  
>>>> manage :) (or it is managed by the OS).  
>>>>  
>>>> Please let me know if you have any additional questions.  
>>>>  
>>>> – Sahil Malik [MVP]  
>>>> <http://codebetter.com/blogs/sahil.malik/>  
>>>> My upcoming ADO.NET 2.0 book – <http://tinyurl.com/9bync>  
>>>>  
>>>>  
>>>>  
>>>>  
>>>> <param@xxxxxxxxxxxxxxxxxx> wrote in message  
>>>> [news:urNVrIkaFHA.2664@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:urNVrIkaFHA.2664@xxxxxxxxxxxxxxxxxxxxxxxxxx)  
>>>>> Hi all, i am a newbie to SQL2005. I have had experience developing  
>>>>> apps on  
>>>>> .net 1.1 and sql 2000. I am currently working on developing a new  
>>>>> solution  
>>>>> and looking into feasibility of using sql 2005 as the database and  
>>>>> .net  
>>>>> 1.1  
>>>>> as the front end with the enterprise library jan 2005 block to connect  
>>>>> to  
>>>>> the database. I may also decide to use asp.net 2.0 depending on the  
>>>>> new  
>>>>> features available which I am still exploring. The question I had is  
>>>>> what  
>>>>> is  
>>>>> the best way for an asp.net application (1.1 or 2.0) to connect to a  
>>>>> sql  
>>>>> 2005 database and make best use of connection pooling.  
>>>>>  
>>>>> 1. SQL Server Authentication  
>>>>>  
>>>>> PROS  
>>>>>  
>>>>> 1. No need for windows accounts or cals  
>>>>> 2. Performance  
>>>>>  
>>>>> CONS  
>>>>>  
>>>>> 1. Asp.net app needs to store username & password somewhere.  
>>>>>  
>>>>>



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◇ *From:* Sahil Malik [MVP]

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