

> > *isn't created ?*
> >
> > *TIA*
> >
> > *Andrew Kennard*
> >
> > *"Steve Alpert" <sra@newsgroups.nospam> wrote in message*
> > *news:uKJxLkAnEHA.1248@TK2MSFTNGP09.phx.gbl...*
> > > *Andrew Kennard wrote:*
> > > > *Hi all*
> > > >
> > > > *I have a small VC++6 program written on my WinXP dev machine that*
runs
> > *fine*
> > > *on other XP machines*
> > > >
> > > > *If however I try and run it on a Win9x machine it stops before it's*
> *even*
> > *got*
> > > > *going.*
> > > >
> > > > *The problem seem to be the CreateWindow inside InitInstance is*
> *failling*
> > *but*
> > > > *I don't know why ?*
> > > >
> > > > *If I create a "hello world" app this runs fine on Win9x*
> > > >
> > > > *So it's definately something in my app/project*
> > > >
> > > > *The InitInstance, RegisterClass, WinMain are as per the hello world*
> *app.*
> > > >
> > > > *It is compiled as a MultiThreaded app in the CodeGeneration*
> *properties.*
> > > >
> > > > *Any pointers as to what might cause my app to fail at this very*
early
> > *stage*
> > > > *would be most appreciated*
> > >
> > > *If you have the source, did you try calling GetLastError() after the*
> > > *failure?*
> > >
> > > */steveA*
> > >
> > > *--*
> > > *Steve Alpert*
> > > *my email Fgrir_Nycreg @ vqk.pbz is encrypted with ROT13*
(www.rot13.org)
> > > *and spaces*

microsoft.public.win32.programmer.ui: Re: VC++6 CreateWindow fails in init instance

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