

Re: Win32 Multicast Problem

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.networks/2005-12/msg00113>

- *From:* "walls1500" <walls1500@xxxxxxxxx>
 - *Date:* 6 Dec 2005 12:22:11 -0800
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As I said, I'm new to Win32 programming :-). However, what really threw me was that windows.h on Visual Studio 2005 now includes winsock.h by default without any define to enable winsock2.h. It seems like you really have to jump through a hoop to disable winsock.h from compiling. Weird. Oh well, it works now so I'm happy :-).

• *References:*

- ◆ ***Win32 Multicast Problem***
 - ◇ *From:* walls1500
 - ◆ ***Re: Win32 Multicast Problem***
 - ◇ *From:* walls1500
 - ◆ ***Re: Win32 Multicast Problem***
 - ◇ *From:* Arkady Frenkel
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