

Trouble with pipes II

Source:

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My server app runs

```
hPipe = CreateNamedPipe(  
TEXT("\\\\.\\pipe\\fppipe"), // pipe name  
PIPE_ACCESS_DUPLEX | // read/write access  
FILE_FLAG_WRITE_THROUGH, // write through mode  
PIPE_TYPE_MESSAGE | // message-type pipe  
PIPE_READMODE_MESSAGE | // message-read mode  
PIPE_NOWAIT, // non-blocking mode  
PIPE_UNLIMITED_INSTANCES, // number of instances  
BUFSIZE*sizeof(TCHAR), // output buffer size  
BUFSIZE*sizeof(TCHAR), // input buffer size  
2000, // client time-out  
NULL); // default security attributes
```

from an XP Pro (non-SP2) PC.

When I try to connect my client XP Pro (non-SP2) PC using

```
m_hFPPipe = CreateFile(  
pipe, // server pipe name  
FILE_READ_DATA | // read and write access  
FILE_WRITE_DATA,  
0, // no sharing  
NULL, // default security attributes  
OPEN_EXISTING, // opens existing pipe  
0, // default attributes  
NULL); // no template file
```

it returns invalid handle and GetLastError returns: "Logon failure: unknown user name or bad password."

Both PC's are non-domain (WORKGROUP) networked and I can share folders between them successfully. They're both setup with one admin account with blank passwords. Is there a setting somewhere to allow remote access to the server? Or do I need to modify the parameters to the function calls?

Thanks in advance!

Richard Wilder

- *Follow-Ups:*
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 - ◇ *From: Arkady Frenkel*

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