

## Re: RTF to RTF Compressed

**Source:**

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.messaging/2004-11/0295.htm>

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**From:** Michael Tissington (*michael\_at\_nospam.com*)

**Date:** 11/25/04

Date: Thu, 25 Nov 2004 15:12:03 -0800

Thanks, this does seem to work provided I remember to call Commit on the uncompressed stream after writing it (that's the bit I was missing).

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Michael Tissington

<http://www.oaklodge.com>

<http://www.tabtag.com>

"Dan Mitchell" <djmitchella@yahoo.com> wrote in message  
news:Xns95ACA0D4A88Cdjmittchellayahooom@207.46.248.16...

> "Michael Tissington" <michael@nospam.com> wrote in news:OuBRo7z0EHA.824  
> @TK2MSFTNGP11.phx.gbl:

>> I have a stream containing RTF

>> How can I convert it to RTF Compressed ?

>

> WrapCompressedRTFStream(.., MAPI\_MODIFY, ..) should do it; from the docs:

>

> "If the MAPI\_MODIFY flag is passed in the ulFlags parameter, the  
> lpCompressedRTFStream parameter must already be open for reading and  
> writing. New, uncompressed RTF text should be written into the stream  
> interface returned in lpUncompressedRTFStream. Because it is not possible  
> to append the existing stream, the entire message text must be written. "

>

> It's a bit of a roundabout way to do it, but this is the way, as far as I  
> can see. I don't know offhand if this'll work on streams that aren't  
> connected to the body properties of a message, but at worst create a  
> temporary message to do this stuff in, I guess.

>

> -- dan

>