

Re: I am loosing the handle

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.kernel/2005-12/msg00434.ht>

- *From:* "Doron Holan [MS]" <doronh@xxxxxxxxxxxxxxxxxxxxxxxx>
 - *Date:* Mon, 19 Dec 2005 12:00:41 -0800
-

it sounds like you have a buffer overrun occuring somewhere in your code. if you are using visual studio, you can set a breakpoint on the memory address of the handle and see who is overwriting the value.

there is no part of memory that is protected at run time. you have a bug, you need to fix it. even thoug the hComm field is now staying the same, some other part of the class is now being overwritten where hComm used to be.

d

—

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"Neil" <neil@xxxxxxxx> wrote in message
[news:XIDpf.6483\\$k76.1399@xxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:XIDpf.6483$k76.1399@xxxxxxxxxxxxxxxxxxxxxxxx)

>

> "Alexander Grigoriev" <alegr@xxxxxxxx> wrote in message

> news:OG9oEmLBGHA.272@xxxxxxxxxxxxxxxxxxxxxxxx

>> Access specifiers are compile-time protection. They don't affect run

>> time.

>>

>

> Then, I guess by moving hComm from the top, to a bottom place is what

> actually did it? Because now it is not getting overwritten, what could

> have

> caused this to happen? How can I protect hComm from getting overwritten

> in

> the future? Is there a part in memory that is protected during run-time?

>

> Thank you,

> Neil

>

>

- *Follow-Ups:*
 - ◆ **Re: I am loosing the handle**
 - ◇ *From:* Neil

- *References:*
 - ◆ **I am loosing the handle**
 - ◇ *From:* Neil
 - ◆ **Re: I am loosing the handle**
 - ◇ *From:* Neil
 - ◆ **Re: I am loosing the handle**
 - ◇ *From:* Alexander Grigoriev
 - ◆ **Re: I am loosing the handle**
 - ◇ *From:* Neil

- Prev by Date: **Re: I am loosing the handle**
- Next by Date: **Re: Waitable Timers**
- Previous by thread: **Re: I am loosing the handle**
- Next by thread: **Re: I am loosing the handle**
- Index(es):
 - ◆ **Date**
 - ◆ **Thread**