

## Re: adding stream to ASF file

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- *From:* Iain <[iain@xxxxxxxxxxxxxxxxxxxxxx](mailto:iain@xxxxxxxxxxxxxxxxxxxxxx)>
  - *Date:* Sat, 17 Mar 2007 15:29:51 +0000
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On Fri, 16 Mar 2007 08:57:36 -0700, Alessandro Angeli wrote:

From: "Iain"

I didn't know that. How does this work if you have an asf stream with two encoded substreams and an unencoded independent stream which you want to merge in. It sounds like you'd have to encoded the independant stream first (either with dmo or by a preprocess stage). And you'd likely need to use Geraint's parser to get teh encoded streams out of the asf file.

AFAIK, the WMWriter (and thus the WMASFWriter layered upon it) will either encode all streams or none. It would be useful to hava a per-stream option. The WM(Sync)Reader (and the WMASFReader filter) on the other hand will parse whatever ASF you throw at it but again, you can either have it decompress all streams or none (the WMASFReader is always set to none, the "WMPPrivateWMASFReader" is instead always set to all).

I belive that you can merge precompressed and uncompressed streams with the WMWriter object.

YYou would do this by using IWMWriterADvanced to write the compressed samples (WriteStreamSample) and IWMWriter to write the uncompressed samples.

I haven't tried this, so I could be talking out of my, er lack of knowledge <g>, but I would expect it to work.

Iain

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