

Re: Why are strmbase and strmbasd not pre-built?

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.directx.video/2005-12/msg00>

- *From:* _D <D@xxxxxxxxxxxx>
 - *Date:* Thu, 15 Dec 2005 15:41:56 -0500
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On Thu, 15 Dec 2005 07:59:49 -0700, "The March Hare [MVP]" <phil@xxxxxxxx> wrote:

>On Thu, 15 Dec 2005 01:03:54 -0500, _D wrote:
>
>> Just curious about the logic in making developers build strmbase.
>> If there's something machine-specific, it would seem that it would
>> present a distribution problem, no? Otherwise, why not prebuild them?
>
>>From a different point of view, why is it a problem having developers build
>them?

It seems to add a layer of confusion where additional confusion was not necessary <g>, at least for those of us who are new to this. Much as I might like to, I get to spend very little time with the multimedia side of things. I thought there might be some compelling reason that experienced DX programmers encountered often.

I've seen people rebuild MFC libs as well, but the stock libs were always included by MS as a standard.

Plus the fact that no project files are included and build approach, with command line tools, seems so different from the rest of MS's development effort. It's kind of strange to jump into the Platform SDK and be transported back 10 years to makefiles and command line tools. It's confusing.

And if MS had been forced to build their libs more often, they would have found a couple pages of flagged errors under the VS2005 CL compiler. These have existed since the VS2005 betas and have not been fixed:

<https://blogs.msdn.com/mikewasson/archive/2005/05/23/421116.aspx>

There is at least one file named in a PSDK makefile that no longer exists in their distribution. Stuff like that.

>They could have been distributed as binaries only but this would have been

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>less flexible.

So changes to the base libs are the norm then. That would explain part of it. Still could have used project files.

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 - ◇ *From:* The March Hare [MVP]
 - **References:**
 - ◆ **Why are strmbase and strmbasd not pre-built?**
 - ◇ *From:* _D
 - ◆ **Re: Why are strmbase and strmbasd not pre-built?**
 - ◇ *From:* The March Hare [MVP]
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