

Re: How to split the application window into four portions, each rendering video whose source is a remote PC?

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Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.directx.video/2005-06/msg00>

- *From:* "The March Hare [MVP]" <phil@xxxxxxxxxx>
 - *Date:* Thu, 23 Jun 2005 17:20:21 -0600
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On 23 Jun 2005 15:43:39 -0700, invincible wrote:

> I'm developing the GUI for an multipoint (4-4) video conferencing
> application. Does anyone got a clue how to do it? Is VMR the right
> option? Ddo we have other alternatives as well?

If you want to do it with one renderer the VMR9 or VMR7 are your choices.
The latter is only officially support on XP.

If you have separate renderers for each video, you can choose the old
renderer.

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Please read this before replying:

1. Dshow & posting help: <http://tmhare.mvps.org/help.htm>
2. Trim & respond inline (please don't top post or snip everything)
3. Benefit others: follow up if you are helped or you found a solution

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• *References:*

- ◆ [How to split the application window into four portions, each rendering video whose source is a remote PC?](#)
 - ◇ *From:* invincible
- Prev by Date: [How to split the application window into four portions, each rendering video whose source is a remote PC?](#)
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◆ *Thread*

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