

Re: text on video / user defined closed captioning?

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.win32.programmer.directx.video/2005-03/0281.f>

From: Thomas Krause (*thomas.krause.ka_at_t-online.de*)

Date: 03/07/05

Date: Mon, 7 Mar 2005 19:34:38 +0100

> *Yes. There is a sampvid sample which shows how to do this with a custom
> renderer and there are samples for the VMR7 and VMR9 that illustrate
> displaying text on a video. Check the Sample Browser in the SDK.*
>

Thank you, I will check this.

"The March Hare [MVP]" <phil@ndsm.maps> schrieb im Newsbeitrag
news:1k5qft7j0ssci\$.1lbwk8wjkkwy\$.dlg@40tude.net...

> *On Mon, 7 Mar 2005 14:59:39 +0100, Thomas Krause wrote:*

>

> > *we have a small custom DirectX Video Player we use to present video
films to*

> > *our customers. Now we want to show some text on the video screen,*

> > *occasionally, text that may be static or able to move across the video,*

> > *somehow like closed captioning texts.*

> >

> > *Does someone know a way to make this work using DirectX?*

>

> *Yes. There is a sampvid sample which shows how to do this with a custom*

> *renderer and there are samples for the VMR7 and VMR9 that illustrate*

> *displaying text on a video. Check the Sample Browser in the SDK.*

>

> > *Is there something like a closed captioning filter for user specific
texts?*

>

> *AFAIK, no.*

>

> --

> *Please read this before replying:*

> *1. Dshow & posting help: <http://tmhare.mvps.org/help.htm>*

> *2. Trim & respond inline (please don't top post or snip everything)*

> *3. Benefit others: follow up if you are helped or you found a solution*