

Re: Starting a driver

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.development.device.drivers/2008-03/msg00382.L>

- *From:* "Doron Holan [MSFT]" <doronh@xxxxxxxxxxxxxxxxxxxxxxxx>
 - *Date:* Sun, 16 Mar 2008 21:19:14 -0700
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w/out broadcom's help, i do not think you will get a viable solution that works across multiple broadcom releases.

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<km7kumar@xxxxxxxx> wrote in message
news:901a011c-9afe-43be-8fc6-26fbfcc36791@xx

On Mar 15, 12:23 pm, "Doron Holan [MSFT]"
<dor...@xxxxxxxxxxxxxxxxxxxxxxxx> wrote:

the upper edge of btaudio is going to be KS. I do not know enough about msvad to know if you can do what you want, but the underlying bth radio will do nothing with your requests if no headset is present

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<km7ku...@xxxxxxxx> wrote in message

news:f49939fa-b683-4f8c-88d8-16c08d51fdc9@xx

> On Mar 14, 4:40 pm, "Doron Holan [MSFT]"

<dor...@xxxxxxxxxxxxxxxxxxxxxxxx>

> wrote:

>> the driver loads when a device that supports it is enumerated on the
>> system.

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audio connection to the headset. The SDK that comes with the stack does not do this however it provides API to create audio connection.

When I asked Broadcom, they replied that they have a glue logic that they use in their stack but not in their SDK. They weren't willing to provide additional info. They simply brushed off my questions.

To work around this issue I thought I could convert msvad into a sort of pass-through driver. ie. its lower edge will be btaudio.sys.

msvad is also a PortCls driver like btaudio.sys. The only difference is msvad shows up in Control Panel | Sounds and Audio Devices where as btaudio doesn't.