

Re: New bie.

Source:

<http://www.tech-archive.net/Archive/Development/microsoft.public.development.device.drivers/2004-04/1404.html>

From: Mr.Prakash (prakashnadar_at_nospam.com)

Date: 04/26/04

Date: Mon, 26 Apr 2004 19:26:15 +0530

Don Burn,

Ok that was really good piece of information that i really wanted before i start off understanding the sample drivers.

Thanx a lot.

Yeah my build environment is good and it does what it is suppose to do, buil. But i guess i am going to have one more big trouble in the future, debugging the driver. :-)

Regards,

"Don Burn" <burn@stopspam.acm.org> wrote in message
news:108q3657r57gp63@corp.supernews.com...

- > *BlankNo, you cannot use a project directly. Go to*
- > *<http://www.hollistech.com/> and get DdkBuild from the resources section to*
- > *work inside a project.*
- >
- > *Since you are starting out, make sure your environment works first. Take*
- a
- > *simple example such as the cancel example under src\general from the DDK,*
- > *copy it to a development directory, then from the "build environment" menu*
- > *item under the DDK on the start menu choose "Windows XP Checked Build*
- > *Environment", change the directory for the command window that results to*
- > *your development directory and type "build". This should build the*
- driver.
- >
- > *Note, if you have MSDN upgrade to Win2k3 DDK, this will build drivers for*
- > *XP, and has newer and better samples, documentation and tools.*
- >
- >
- > --
- > *Don Burn (MVP, Windows DDK)*
- > *Windows 2k/XP/2k3 Filesystem and Driver Consulting*
- > *Remove StopSpam from the email to reply*
- >
- > *"Mr.Prakash" <prakashnadar@nospam.com> wrote in message*
- > *news:eCRG694KEHA.2556@TK2MSFTNGP11.phx.gbl...*

microsoft.public.development.device.drivers: Re: New bie.

- > *Thanx again, Yeah i got the MSDN Cd on DDK and installed the DDK for WinXP*
- > *(my os is winxp right now),, yeah the docs are bit difficult to understand*
- > *and seems like there is no project file for them i.e i cant open them like*
- a
- > *project in visual C++ editor.*
- >
- > *What editor do you use?*
- >
- > *Thanx again.*
- >
- >