

## Re: Me. vs Me!

**Source:**

<http://www.tech-archive.net/Archive/Access/microsoft.public.access.modulesdaovba/2004-06/0264.html>

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**From:** solex (*solex\_at\_nowhere.com*)

**Date:** 06/04/04

Date: Fri, 4 Jun 2004 10:01:43 -0400

Derek,

Me always refers to the class period. Since your form is a class when ever you refer to me you are point to the class. So if you have a control on your form you would refer to the value of the control like this:

```
Me.MyControl.Value = "jfkldfj"
```

When you execute me.Refresh you are asking the form to refresh its underlying datasource. So if you have controls that are based on other controls your syntax would look something like this:

```
Private Sub cmb1_AfterUpdate()  
    me.cmb2.Value = me.cmb1.Value  
End Sub
```

"Derek Wittman" <anonymous@discussions.microsoft.com> wrote in message news:167EEB96-E939-4612-92E1-C639EC692CD7@microsoft.com...

> *Thanks, Dan. I have a small handful of combo boxes that are based on one another's values, so I use Me.Refresh in my AfterUpdate event procedures a lot.*

>

> *But I can never get the Me. syntax to successfully represent a form control's value...*

>

> *Thanks!*

> *Derek*

>

> ----- solex wrote: -----

>

> *Derek,*

>

> *First and foremost forms as fully qualified classes.*

>

> *I use the bang symbol "!" only when using the implicit objects such as*

> *[Forms], [Reports] etc which represent a collection of other objects*

in the

> *property inspectors.*

>

> *You use the Me. syntax when referring to a property, subroutine or function*

> *from within the class module.*

>

> *Regards,*

> *Dan*

>

>

>

>

> *"Derek Wittman" <anonymous@discussions.microsoft.com> wrote in message*

> *news:AF58A59E-34D7-4FA2-A8F3-F639055A0BBA@microsoft.com...*

> > *Good morning,*

> > *I know I saw something in the last few days on this topic, but I lost it.*

> *I continue to have to reference form controls like*

> *Forms!frmFORMNAME.controlname rather than (from form code)*

> *Me!controlname or*

> *Me.controlname.*

> > > *I did some hunting in the help files and they suggest that the Me! or Me.*

> *syntax may only be used in a class module (which I don't believe this qualifies as).*

> > > *Can someone please help me out?*

> > *Thank you!*

> > *Derek*

>

>

>