

## Re: Lebans or other Raw Binary Image Storage

**Source:**

<http://www.tech-archive.net/Archive/Access/microsoft.public.access.formscoding/2004-04/2707.html>

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**From:** kiln (kiln\_at\_brick-like.com)

**Date:** 04/23/04

Date: Fri, 23 Apr 2004 00:24:25 -0700

Well, that would be cool. You're the best, really. Sans the report that converted mdb does compile. This is going to be a great learning resource for me; I've not needed to do much with images before. A new project will need sophisticated linking to images stored in the file system, but one part of it really would be better with the images in tables. If I can get the hang of this technique, it's going to be a big plus.

Thanks again

In article <#3Ttj\$OKEHA.2692@tk2msftngp13.phx.gbl>, ForEmailGotoMy.WebSite.-WWWdotlebansdotcom@linvalid.com says...  
> *We are both getting mixed up. Honestly, I thought you were crazy<grin>*  
> *because my A2K version does not contain the converted Form to Report you*  
> *were looking at with the uncommented out code. This is the kind of stuff*  
> *that happens when you maintain two different verions(A2K and A97) on two*  
> *different machines.*  
>  
> *The code you want is in LoadSaveJpeg.*  
> <http://www.lebans.com/loadsavejpeg.htm>  
> *The code was developed in A2K. When I converted it to A97 I always*  
> *compile it and test in A97. I inadvertently left in the report that is*  
> *causing you the problems at compile time. Just delete it and the sample*  
> *Form will work.*  
>  
> *The original A2K source MDB has a functioning sample Report that works.*  
> *I have published new A2k and A97 versions tonight. If you have been to*  
> *my Web site recently you may have to click on the REFRESH button within*  
> *your Browser to see the new files.*  
>  
> *Sorry for the mixup. As penance, I will modify this solution to use the*  
> *Microsoft GDI+ DLL to enable you to Load/Save Jpeg, Tif, BMP, EMF, WMF,*  
> *GIF and BMP in the next few days.*  
> :-)  
>  
> --  
>

> *HTH*  
> *Stephen Lebens*  
> *<http://www.lebens.com>*  
> *Access Code, Tips and Tricks*  
> *Please respond only to the newsgroups so everyone can benefit.*  
>  
>  
> *"kiln" <kiln@brick-like.com> wrote in message*  
> *news:MPG.1af2230542865a52989868@msnews.microsoft.com...*  
> *> Aha, LoadSaveJpeg.zip is the one I downloaded that has the readme*  
> *> form... and it's for A97 (try opening the contained mdb in A2k; and*  
> *the*  
> *> readmefirst form states that it was written in A97) and does not*  
> *compile*  
> *> in A2k (I can't see how it would compile in A97 either).*  
> *> A2KLoadJpegGifVer30D.zip is the one that you must be referring to,*  
> *> except that it has no read me first form. I mentioned that the file I*  
> *> was working with was named LoadSaveJpeg.zip but you either didn't*  
> *notice*  
> *> or had forgotten that that file was not the A2k version. Sure enough,*  
> *> A2KLoadJpegGifVer30D.zip is for A2k and compiles.*  
> *>*  
> *> I'm not sure how I ended up with LoadSaveJpeg.zip...I think, because I*  
> *> wasn't sure which of your many fine offerings pertained to the raw*  
> *> binary storage issue, I did a search on that term on your site. The*